

# Guandao Yang

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## EDUCATION

### Stanford University

Aug, 2023 - Jul, 2025

Postdoc

Computer Science, Electrical Engineering

Advisor: Leo Guibas, Gordon Wetzstein

### Cornell University

Sep 2018 - Jul, 2023

Ph.D., Computer Science

Graduation Date: July 31, 2023

Advisor: Serge Belongie, Bharath Hariharan

### Cornell University

Sep 2014 - May, 2018

Bachelor of Arts. Double major in Computer Science and Mathematics.

## PUBLICATION

Li, Z.\*, **Yang, G.\***, Deng, X., Guibas, L., Hariharan, B., Wetzstein, G. (2024). Neural Control Variates via Automatic Integration. In SIGGRAPH 2024 Conference Papers (SIG Conference Papers). (\* Equal contributions)

Po, R., **Yang, G.**, Wetzstein, G. (2023). Orthogonal adaptation for modular customization of diffusion models. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR) (Spotlight)*.

Wu, T.\*, **Yang, G.\***, Li, Z.\*, Zhang, K., Liu, Z., Guibas, L., Lin, D., Wetzstein, G. (2023). GPT-4V (ision) is a Human-Aligned Evaluator for Text-to-3D Generation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*. (\* Equal contributions)

Li, Z.\*, **Yang, G.\***, Deng, X., De Sa, C., Hariharan, B., Marschner, S. (2023). Neural Caches for Monte Carlo Partial Differential Equation Solver. In SIGGRAPH Asia 2023 Conference Papers (SA Conference Papers). (\* Equal contributions)

Uy, M., Nakayama, K., **Yang, G.**, Guibas, L., Li, K. (2023). NeRF Revisited: Fixing Quadrature Instability in Volume Rendering. In *the 37th Conference on Neural Information Processing Systems (NeurIPS)*.

**Yang, G.\***, Benaim, S.\*, Jampani, V., Genova, K., Barron, J., Funkhouser, T., Hariharan, B., Belongie, S. (2022). Polynomial Neural Fields for Subband Decomposition and Manipulation. In *the 36th Conference on Neural Information Processing Systems (NeurIPS)*. (\* Equal contributions)

**Yang, G.**, Belongie, S., Hariharan, B., Koltun, V.. (2021). Geometry Processing with Neural Fields. In *the 35th Conference on Neural Information Processing Systems (NeurIPS)*.

Luo, K.\*, **Yang, G.\***, Xian, W., Haraldsson, H., & Hariharan, B. & Belongie, S.. (2020). Stay Positive: Non-Negative Image Synthesis for Augmented Reality. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR) (Oral)*. (\* Equal contributions)

Cai, R.\*, **Yang, G.\***, Averbuch-Elor, H., Hao, Z., Belongie, S., Snavely, N., & Hariharan, B. (2020). Learning Gradient Fields for Shape Generation. In *Proceedings of the European Conference on Computer Vision (ECCV) (Spotlight)*. (\* Equal contributions)

**Yang, G.\***, Huang, X.\*, Hao, Z., Liu, M. Y., Belongie, S., & Hariharan, B. (2019). PointFlow: 3D Point Cloud Generation with Continuous Normalizing Flows. In *International Conference on Computer Vision (ICCV) (Oral)*. (\* Equal contributions)

**Yang, G.**, Zhang, T., Kirichenko, P., Bai, J., Wilson, A. G., & De Sa, C. (2019). SWALP: Stochastic Weight Averaging in Low-Precision Training. In *the Thirty-sixth International Conference on Machine Learning (ICML)*.

**Yang, G.**, Cui, Y., Belongie, S., & Hariharan, B. (2018). Learning Single-view 3D Reconstruction with Limited Pose Supervision. In *Proceedings of the European Conference on Computer Vision (ECCV)* (pp. 86-101).

Cui, Y., **Yang, G.**, Veit, A., Huang, X., & Belongie, S. (2018). Learning to Evaluate Image Captioning. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)* (pp. 5804-5812).

## EXPERIENCE

**Student Researcher**, Google June 2022 - Dec 2022

Mentor: Abhijit Kundu, Leo Guibas

**Research Intern**, Google June 2021 - Apr 2022

Mentor: Varun Jampani, Thomas Funkhouser

**Research Intern**, Intel Jan 2021 - May 2021

Mentor: Vladlen Koltun

**Research Intern**, NVIDIA May 2019 - Nov 2021

Mentor: Ming-Yu Liu, Xun Huang, Jan Kautz

**Software Engineer Intern**, Google May 2017 - Aug 2017

Designed a generalizable algorithm to extract performers from public events data.

**Research Assistant**, Cornell SonicMEMS Lab Sep 2017 - Dec 2017

Extract nail-to-nail fingerprints from a video using inverse slit-cam scanning. Entered the IARPA N2N challenge final round as the only undergraduate team (only 8 teams are qualified globally).

**Cofounder, Tech Lead**, Hyphen Connect Apr 2015 - May 2016

Led a team of 5 to develop an iOS application for professional social networking [[App Store](#)].

**Full-stack Web Developer**, Cornell Linguistics Dept. Sep 2014 - May 2016

Solo projects include [SpeechTerrors](#) and an experiment website [[link](#)].

**Software Engineer Intern**, dxTechnology, Guangzhou. Jul 2014 - Aug 2014

## WORKSHOP

**Yang, G.**, Kundu, A., Guibas, L. J., Barron, J. T., & Poole, B. (2023). Learning a Diffusion Prior for NeRFs. arXiv preprint arXiv:2304.14473.

Zhang, T., Ling, Z., **Yang, G.**, De Sa, C. (2019). QPyTorch: A Low-Precision Arithmetic Simulation Framework. In *Advances in Neural Information Processing Systems, EMC2 Workshops*. 2019

**Yang, G.**, Malisiewicz, T., Belongie, S. (2019). Learning Data-Adaptive Interest Points through Epipolar Adaptation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition Workshops* (pp. 1-7).

Poursaeed, O.\*, **Yang, G.\***, Prakash, A., Fang, Q., Jiang, H., Hariharan, B., & Belongie, S. (2018). Deep Fundamental Matrix Estimation without Correspondences. In

*Proceedings of the European Conference on Computer Vision Workshops (ECCVW).* (\* Equal contributions)

**PREPRINT** Wu, F., Lao, N., Blitzer, J., **Yang, G.**, & Weinberger, K. (2017). Fast Reading Comprehension with ConvNets. *arXiv preprint arXiv:1711.04352*.

**TALKS** Geometry Processing with Discretization-Free Representation and Prior. Invited talk in the Pioneer Center for AI and the University of Copenhagen. [[link](#)]

PointFlow: 3D Point Cloud Generation with Continuous Normalizing Flows. Invited poster talk *In the first ECCV 2020 Workshop on Learning 3D Representations for Shape and Appearance (ECCVW)*.

Learning Single-view 3D Reconstruction with Limited Pose Supervision. Invited talk *In the 2019 Scene Understanding and Modeling (SUMO) Workshop (CVPRW)*.

<b>TEACHING</b>	<b>CS 233 (Geometric and Topological Data Analysis)</b>	Winter 2024
	<b>CS 5785 (Applied Machine Learning)</b>	Fall 2022
	<b>ECE 5545 (Machine Learning Hardware and Systems)</b>	Spring 2022
	<b>CS 5785 (Applied Machine Learning)</b>	Fall 2019
	<b>CS 6670 (Graduate Computer Vision)</b>	Fall 2018
	<b>CS 4780 (Machine Learning for Intelligent Systems)</b>	Spring 2017, Spring 2018
	<b>CS 3110 (Data Structures and Functional Programming)</b>	Fall 2015, Spring 2016
	<b>CS 2049 (Intermediate iOS)</b>	Spring 2016
	<b>CS 2048 (Introductory iOS)</b>	Fall 2015

**AWARD** **NVIDIA Graduate Fellowship Finalist** 2020

**SERVICE** **Workshop Co-organizers** The CV4ARVR Workshop in CVPR 2019-2022  
**Reviewers** CVPR, ICCV, ECCV, IJCV, SIGGRAPH, NeurIPS,